Vahab Sanisel (John)

Art Director, Motion Graphic Designer vahab.sanisel.com, vahab.sanisel@gmail.com, 437-545-1303, Toronto, ON

SUMMARY

With over 8 years as an **Art Director** and **Motion Graphic Designer**, I specialise in creating captivating **2D and 3D graphics** using **Adobe InDesign**, **Illustrator**, **and Photoshop**. My expertise extends to videography and editing with **After Effects**, **Premiere Pro**, **and Final Cut Pro**. I excel in distilling complex concepts into engaging visuals through **storyboarding** and pre-production, and bring strong **project management** skills, including task assignment and progress tracking. I have also led online marketing campaigns, performance tracking, and team alignment, combining creativity with **technical proficiency** for exceptional results.

CORE SKILLS

Photoshop & Illustrator & InDesign
Autodesk 3D Studio Max

Adobe After Effects
Adobe Premiere Pro
Storyboard
UI/UX

DaVinci Resolve
Web Design

Final Cut Pro / Apple Motion
Motion Graphic Design 2D / 3D

Autodesk Maya
VFX

Blender / Cinema 4D Compositing

SOFT SKILLS

Communication
Time Management
Attention to details
Adaptability
Organisation
Creativity
Collaboration
Problem Solving
Client Management
Flexibility

EXPERIENCE

Positive Brand / Art Director (New York, July 2023 – Sep 2024)

https://positivebrand.com//

- Lead the conceptualization and execution of cutting-edge 2D and 3D animated graphics for email marketing, social media campaigns, collaterals, and white papers.
- Utilised industry-standard software, including Adobe Illustrator and Adobe After Effects, to craft visually stunning 2D and 3D animations that resonate with well-known brands across North America and Europe.
- Managed a team of designers to produce compelling graphical materials tailored to brand purposes, consistently exceeding client expectations.

Motionist Founder and Graphic / Motion Designer (Jan 2019 – Present) https://motionist.studio/

- Founded Motionist, a successful venture that has produced over 150 dynamic templates and garnered 50k+ individual downloads within 3 years, with a focus on 2D and 3D motion graphics.
- Recognized as a featured author by Videohive.net in January 2021 for outstanding contributions to the field of 2D and 3D motion design.
- Led a team of 5 talented designers and motion designers to create visually stunning motion graphics using Adobe After Effects and designed eye-catching posters through composite image manipulation and Photoshop.
- Created motion graphics using After Effects, and designed posters from composite images and photo retouching with Photoshop for corporate events.
- Created and edited website UI/UX as sets using Adobe Photoshop, InDesign, Illustrator and Adobe XD.
- Generated monthly **content calendars**, edit, publish and share created content (graphic design and motion graphics) on all social media platforms.
- **Produced high-quality templates** for Ae, Pr, FCP, and DaVinci with full customer satisfaction.

KrewStudios (London, Dec 2019 – Dec 2021)

Art Director / Graphic Designer / 3D Artist / Social Media Content Creator https://mask-world.io/meta/

- Led the project team of 15 creative creators including progress management.
- Composed over 100 high quality video promos for social media and online presence.
- Planned, designed, and executed **3D model** of the Mask metaverse (Exterior/Interior).
- Delivered creative design concepts, persona development & creating storyboards, sketches/wireframes, process flows, site maps and prototypes.
- Designed and managed online marketing campaigns, social media ads, emails, newsletters, logos, packaging mock ups, etc.

Pixflow (Paris, May 2015 – Dec 2019)

Sr. Graphic & Motion Designer / Tech leader / QA / Scrum Master

https://pixflow.net/product/motion-factory/

- **Scrum master** in an agile team of 9 professionals. (3 designers, 4 motion designers, and 2 developers)
- **Improved proficiency** of video editing and motion graphics via Adobe Premiere Pro and After effects.
- Developed storyboard and prototype web site proposals for various intranet applications, optimising user experience and graphical UI and navigation schemes.
- Developed high-demand tools and plugins using After Effects Expressions and Scripts.
- Conceptualised, planned and developed a range of **digital promotional** content for artists including **landing pages**, **short animation** and **official newsletter**.
- Increased sales performance to more than 100K downloads worldwide within two years.

Industrial Management Institute (Iran, May 2015 - Sep 2020)

Adobe Instructor

- Instructed 1500+ hours of Adobe After Effects courses, online and in class.
- Instructed 1000+ hours of Adobe Premiere Pro courses, online and in class.
- More than 250 industrial-level graduates.

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https://vahab.sanisel.com/

EDUCATION

Bachelor of Film & Animation from MMU Malaysia Oct 2009 - Apr 2014

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